The GKApi 1.6.3 release resolves the following issue:

On slow networks, application message ACKs can be received from server with a delay greater than 10 seconds. In that case, the connection between client and server is closed by the GKApi.

The release GKApi 1.6.3 waits 10 minutes for application message ACKs before closing the connection.

Previous versions Release Notes:

The GKApi 1.6.2 release resolves the following issue:

When the multi-packet management on client side takes more than 90s, the connection between client and server can be lost for keep-alive timeout on server side.

The release GKApi 1.6.2 implements keep-alive mechanism on every single callback inside a multi-packet.

The GKApi 1.6.1 release resolves the following issue:

Data coming from BCS server when waiting for the ack to a submit request or to a keep-alive message are stored into a buffer and disseminated only when a new message arrives or the timeout on channel is triggered. Sometimes, if messages come slowly and/or no message arrive at all, this behavior could generate performance issue.

The release GKApi 1.6.1 solves this issue and allow to disseminate the data immediately after the reception of the ack.